3-19-2017

Amy Leh TSSA Winter 2017

Amy Leh

Follow this and additional works at: https://scholarworks.lib.csusb.edu/trc-tssa

Part of the Higher Education and Teaching Commons

Recommended Citation

This Other is brought to you for free and open access by the Teaching Resource Center at CSUSB ScholarWorks. It has been accepted for inclusion in Teaching Skills Study Awards (TSSA) Reports by an authorized administrator of CSUSB ScholarWorks. For more information, please contact scholarworks@csusb.edu.
TRC TSSA Report

Name, Department, and Email address:

Amy Leh, ELT, aleh@csusb.edu

Name and Date of conference attended:

Computer-Using Educators, March 15-18, 2017, Palm Springs, California

Teaching Skill(s) Studied:

At the conference, I studied teaching skills and technologies that can be integrated into my instruction. This year, I focused on Digital Citizenship and Coding.

Digital Citizenship: This is one of the areas that is still evolving. It was apparent in presentations at this year’s conference that many educators do not yet have a good handle on this topic. One of the presenters shared the instructional strategies and technologies she utilized to instruct the subject, including, but not limited to, using games in Quizizz, resources in Common Sense Education, video in instruction, searching games via Google, critical thinking to spot fake news, active learning, discovery learning, and technology tools like Google Docs, Google Slides, Google Photos, and Media Bingo. Another presenter used a survey to elicit participants’ responses on their practice of digital devices to enrich his presentation based on the responses. This presentation strategy may be used as instructional strategy in classroom, but instructors and students might need to feel comfortable dealing with unknown information and ambiguity.

Coding: This is also one of the areas that have been evolving. Coding was originally limited to computer science classes, but now many teachers are expected to teach coding. From this presentation, I learned how to use discovery learning and cooperative learning in teaching coding. Swift Playgrounds is a new iPad app and a good tool to teach coding by teachers who do not have experience with programming languages.

Impact on Current Teaching (How was this info applied)?

Both topics, Digital Citizenship and Coding, are needed in our academic program. I plan to design and develop two courses using what I learned from the conference, including the instructional strategies, content, and resources.

Date Submitted: March 19th, 2017